

27.10.21 h 10:00 -11:30

## Online Seminar

For live streaming please register to: https://distfest9.eventbrite.it

Info: <a href="http://sdg11.polito.it/it">http://sdg11.polito.it/it</a>



## From e-culture to resilient formats: let's discuss and play with The Migrants' chronicles 1892 Serious Game

## Speaker:

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## Seminar

E-culture can constitute a concrete support to the cultural and social life of cities and territories. The virtual world has been proved to play a crucial role also for social resilience, as experienced also during pandemic limitations. E-culture is turning toward new resilient e-formats for improving social life.

The e-culture scenario is a varied ecosystem based on a mixture of heterogeneous expertise, coming from humanities, social sciences and ICT areas. To allow such heterogeneous skills coexist and operate in synergy in an integrated framework, common languages, novel tools and suitable objectives must be studied. Designing and developing this integrated framework is currently an open and challenging research issue. At the same time, it has a great educational potential to create an impact on society and create historical to social issues such as migration.

The seminar recreates this mixture through the presentation and discussion of the digital serious game, *Migrants' chronicles 1892*, by one of the developers. Conceived for educational purposes between veracity and playability, the game represents a valuable opportunity to discuss the open issues above and possibly find useful insights to address them.





